

Latest Trends in Abstraction Heuristics for Classical Planning

2. Cartesian Abstractions

Malte Helmert Jendrik Seipp Silvan Sievers

ICAPS 2015 Tutorial

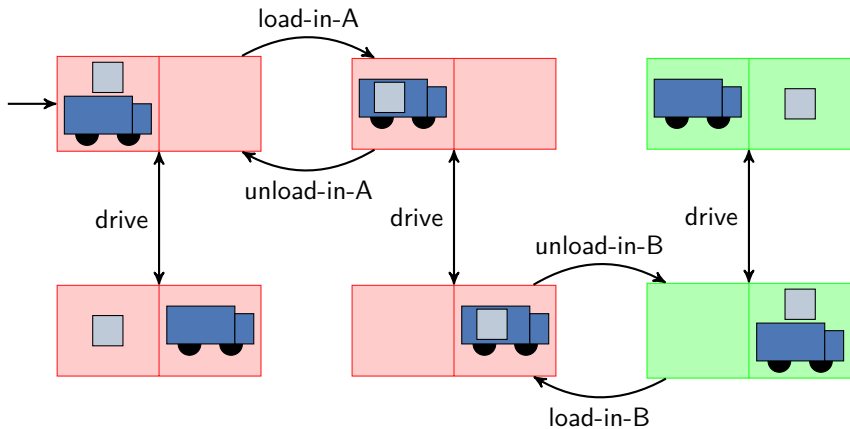
June 7, 2015

Overview

- Cartesian Abstraction Refinement
- Additive Abstractions
- Diversification Strategies

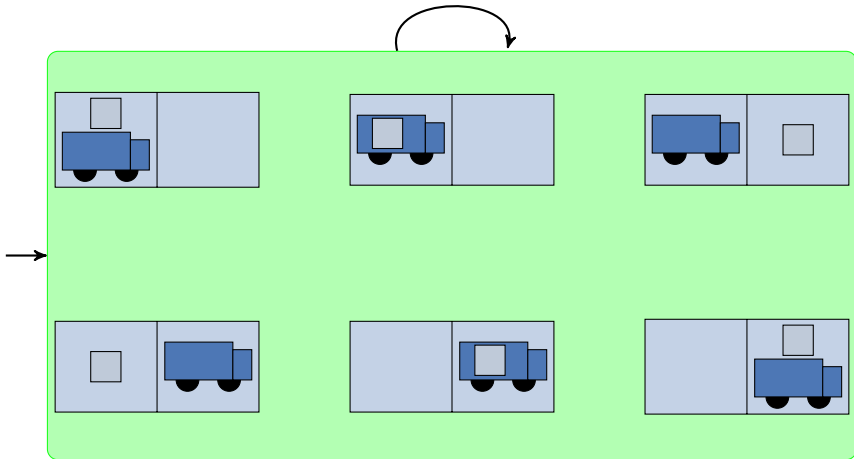
Cartesian Abstraction Refinement

Example Cartesian Abstraction Refinement

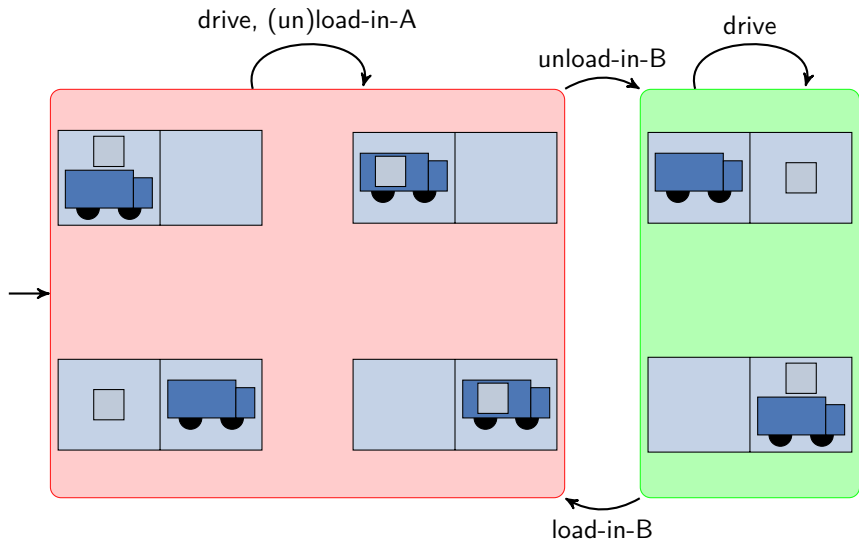


Example Cartesian Abstraction Refinement

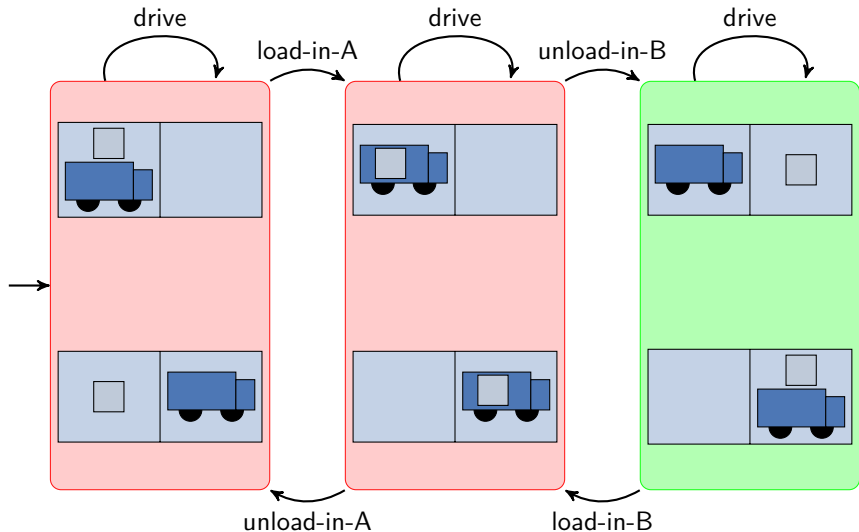
drive, (un)load-in-A, (un)load-in-B



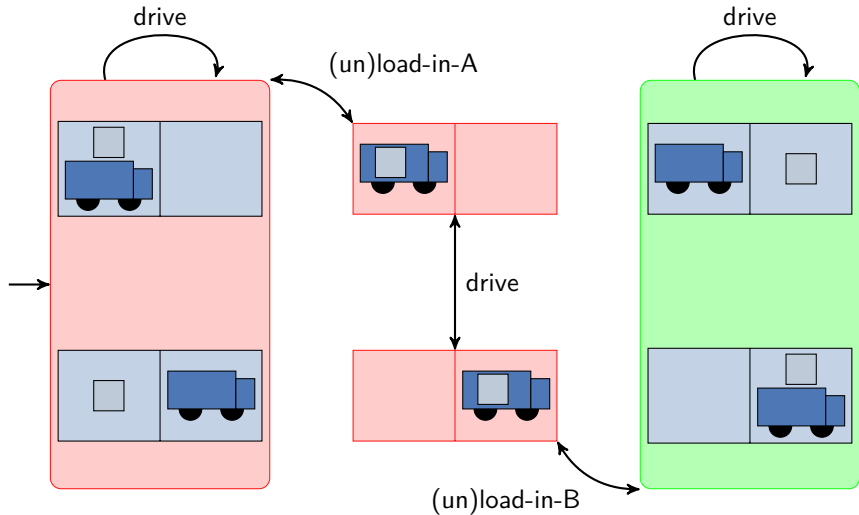
Example Cartesian Abstraction Refinement



Example Cartesian Abstraction Refinement



Example Cartesian Abstraction Refinement



Counterexample-guided Abstraction Refinement (CEGAR)

CEGAR algorithm

Start with coarsest abstraction

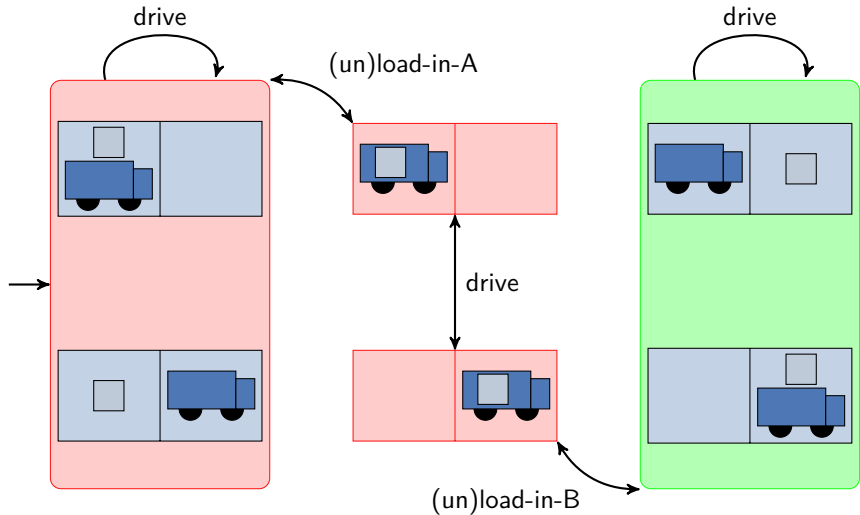
Until concrete solution is found or time runs out:

- Find abstract solution
- Check if and why it fails in the real world
- Refine abstraction

Cartesian Abstractions

A set of states is called **Cartesian** if it is of the form $A_1 \times A_2 \times \dots \times A_n$, where $A_i \subseteq \text{dom}(v_i)$ for all $v_i \in V$.
An abstraction is called **Cartesian** if all its abstract states are Cartesian sets.

Example Cartesian Abstraction Refinement



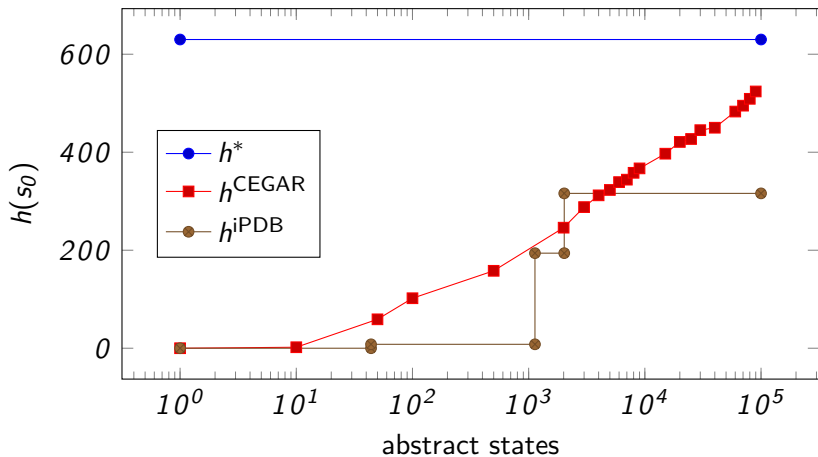
Classes of Abstractions

Suitability for CEGAR

- **Pattern databases**
Refinement at least doubles number of states
- **Domain abstractions**
Don't allow fine-grained refinement
- **Cartesian abstractions**
Perform refinement operations quickly
- **Merge-and-shrink abstractions**
Preimage of abstract states not efficiently computable

Evolution of $h(s_0)$

Transport #23



Drawbacks of Single Cartesian Abstractions

- Diminishing returns
- Goal facts are considered one after another
- Abstraction more refined in regions around abstract solutions

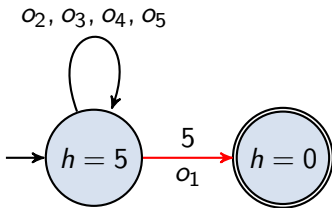
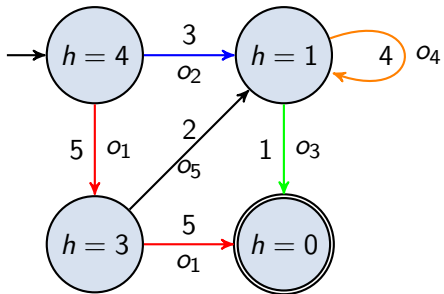
Drawbacks of Single Cartesian Abstractions

- Diminishing returns
- Goal facts are considered one after another
- Abstraction more refined in regions around abstract solutions

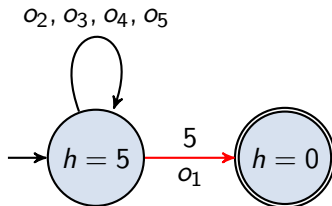
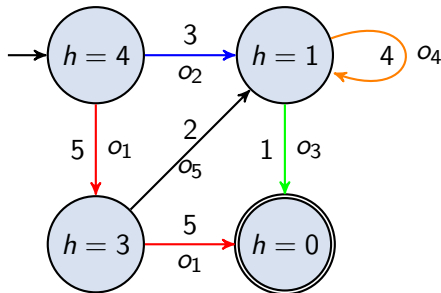
→ Multiple abstractions

Additive Abstractions

Multiple Abstractions



Multiple Abstractions



How to combine heuristic estimates?

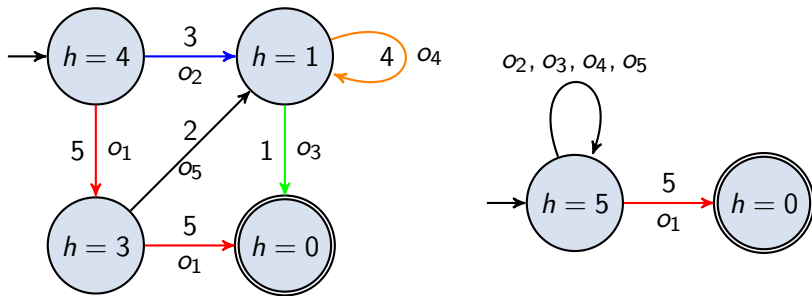
- Maximum: $h(s_0) = \max(4, 5) = 5$

Cost Partitioning

A **cost partitioning** for a planning task with operator set O and cost function c is a sequence c_1, \dots, c_n of cost functions $c_i : O \rightarrow \mathbb{R}$ that assign costs to operators $o \in O$ such that $\sum_{1 \leq i \leq n} c_i(o) \leq c(o)$ for all $o \in O$.

Cost Partitioning

A **cost partitioning** for a planning task with operator set O and cost function c is a sequence c_1, \dots, c_n of cost functions $c_i : O \rightarrow \mathbb{R}$ that assign costs to operators $o \in O$ such that $\sum_{1 \leq i \leq n} c_i(o) \leq c(o)$ for all $o \in O$.

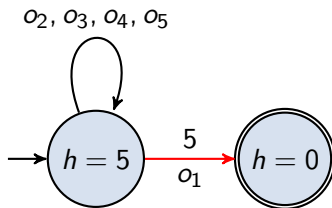
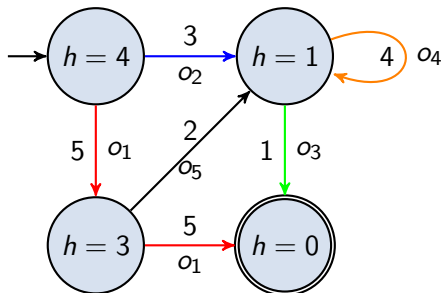


- Cost partitioning: $h(s_0) = 0 + 5 = 5$

Saturated Cost Partitioning

Saturated cost function

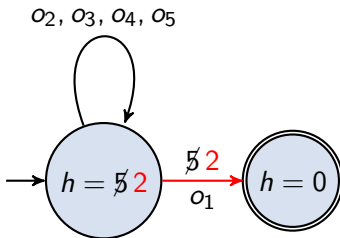
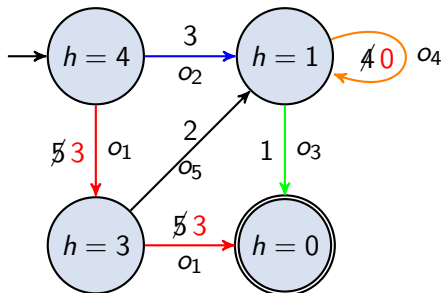
$$\hat{c}(o) = \max_{a \xrightarrow{o} b \in T} \max\{0, h(a) - h(b)\}$$



Saturated Cost Partitioning

Saturated cost function

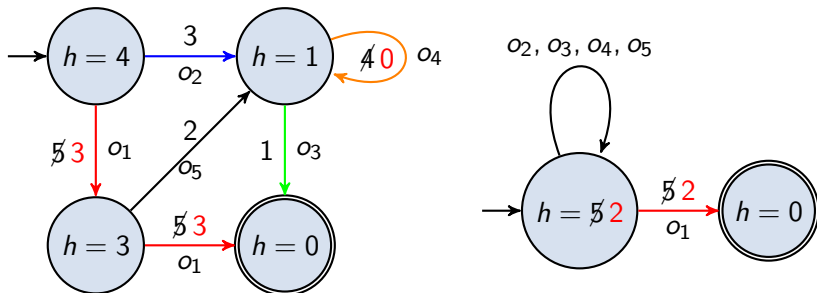
$$\hat{c}(o) = \max_{a \xrightarrow{o} b \in T} \max\{0, h(a) - h(b)\}$$



Saturated Cost Partitioning

Saturated cost function

$$\hat{c}(o) = \max_{a \xrightarrow{o} b \in T} \max\{0, h(a) - h(b)\}$$

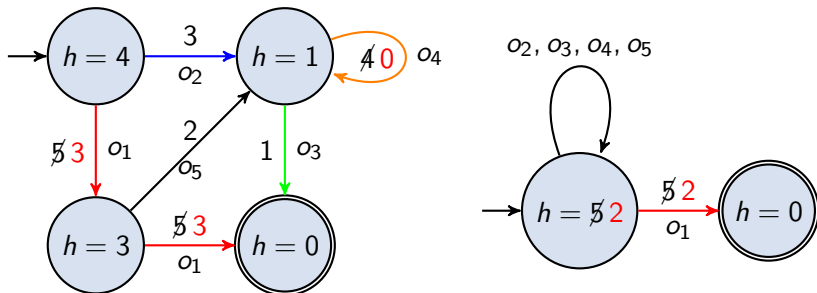


- Saturated cost partitioning: $h(s_0) = 4 + 2 = 6$

Saturated Cost Partitioning

Saturated cost function

$$\hat{c}(o) = \max_{a \xrightarrow{o} b \in T} \max\{0, h(a) - h(b)\}$$



- Saturated cost partitioning: $h(s_0) = 4 + 2 = 6$
- \hat{c} : minimum distance-preserving cost function

Additive CEGAR Abstractions

- Build n abstractions
- No changes to the CEGAR algorithm

Additive CEGAR Abstractions

- Build n abstractions
- No changes to the CEGAR algorithm
- **Problem:** abstractions too similar \rightarrow no improvement

Diversification Strategies

Abstraction by Goals

- Build an abstraction for each goal fact
- Focus on different subproblems

Abstraction by Goals

- Build an abstraction for each goal fact
- Focus on different subproblems
- **Problem:** tasks with single goal fact

Abstraction by Landmarks

- Compute fact landmarks
- Build an abstraction for each fact landmark L

Abstraction by Landmarks

- Compute fact landmarks
- Build an abstraction for each fact landmark L
- **Problem:** landmarks as goals not admissible
- **Solution:** $h_L(s) = 0$ if L might have been achieved
- Path-dependent landmark heuristics \rightarrow state-based criterion

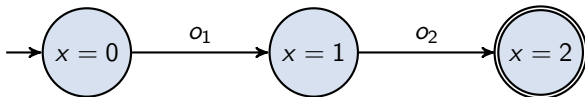
Abstraction by Landmarks

Modified task for landmark L :

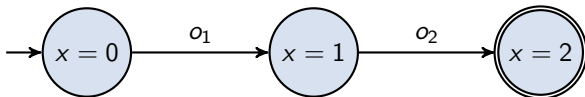
- Compute *possibly-before* set $pb(L)$
- Facts: $pb(L) \cup \{L\}$
- Goal: L
- Operators:
 - discard operators with preconditions not in $pb(L)$
 - let operators achieving L achieve **only** L
- Initial state: unmodified

$$h_L(s) = 0 \text{ if } s \notin pb(L) \cup \{L\}$$

Abstraction by Landmarks: Improved



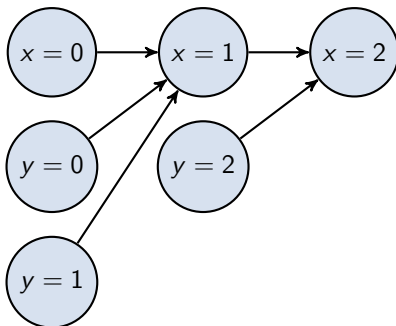
Abstraction by Landmarks: Improved



Solution:

- Compute landmark orderings
- Combine facts that have probably already been achieved

Abstraction by Landmarks: Improved Example



- $x = 1$: $\{y = 0, y = 1\}$
- $x = 2$: $\{y = 0, y = 1, y = 2\}, \{x = 0, x = 1\}$

Conclusion

Literature

- Clarke et al., CAV 2000: CEGAR for model checking
- Seipp and Helmert, ICAPS 2013: Cartesian CEGAR for planning
- Seipp and Helmert, ICAPS 2014: Diverse and additive Cartesian abstractions

Summary

- Cartesian abstractions: useful class of abstractions
- Saturated cost partitioning: preserves distances
- Diversification strategies: focus on different subtasks